

Unique, Pseudo Random Numbers

Generate without using RAM, Disk,
CPU, I/O, or even time ☺

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C:\> whoami

- Founder of [Sql Quantum Lift](#):
 - [SQL# \(SQLsharp\)](#) : SQLCLR library of functions
 - OmniExec : Multi-threaded, multi-server & DB query tool
- Blog: [Sql Quantum Leap](#)
- Areas of interest / concentration:
 - [Module Signing, Collations & Encodings, SQLCLR](#)
- Articles:
 - [SQL Server Central](#) (incl. [Stairway to SQLCLR](#) series)
 - [Simple-Talk](#)
- Working in IT and with databases since 1996:
 - SQL Server (since 2002), SQLCLR (since 2006), specializing in Collation & Module Signing (since 2014)
- Variety of Roles, OSes, Languages, and DBs



Agenda

- Why?
- What is Random?
- Randomization Options
- Unique-“Random” Options
- The Maths
- The Code
- The Examples



Why?

- Hide “ID” values from external uses
- Cryptography:
Mathematics of Cryptography
(<http://highered.mheducation.com/sites/dl/free/0072870222/385983/ch02.pdf>)
- Generating test data
- “Shuffle” finite data set
- Cool party trick / impress others ?
- ???



What is Random?

- Unpredictable order?
- Unique?
- Both?
 - If unique is required, need to give up “pure” unpredictability
 - Similar to NoSQL vs ACID-compliant SQL



Randomization Options

- RAND()
- RAND(*seed*)
- NEWID()
- CRYPT_GEN_RANDOM(*length*)
- CRYPT_GEN_RANDOM(*length, seed*)



(example code)

Randomizing Tests

UniquePseudoRandomNumbers_01_RandomizingTests.sql

(<http://pastebin.com/vuK1Aiiv>)



Unique-“Random” Options

- Pre-generate list
 - Can have no pattern
 - Requires lots of memory and/or disk
 - Requires lots of I/O
- Pseudo-random
 - Uses very little RAM, Disk, or I/O
 - Pattern, but not discernible



The Maths

- Modular multiplicative inverse

(https://en.wikipedia.org/wiki/Modular_multiplicative_inverse)

$$ax \equiv 1 \pmod{m}.$$

- Bézout's identity

(https://en.wikipedia.org/wiki/B%C3%A9zout%27s_identity)

$$ax + by = d.$$

- Extended Euclidean algorithm

(https://en.wikipedia.org/wiki/Extended_Euclidean_algorithm)

$$ax + by = \gcd(a, b).$$

- Greatest common divisor

(https://en.wikipedia.org/wiki/Greatest_common_divisor)



(example code)

Create Objects

UniquePseudoRandomNumbers_02_CreateObjects.sql

(<http://pastebin.com/edit/n6k8DeyC>)



How to Use

- Pick upper limit (this will be the Modulo)
- Try GCD until = 1 (this will be the "base" value)
- Find MMI with Modulo and Base value
- Encode with Modulo and base value
- If / when necessary, decode with Modulo and MMI



(example code)

Multiplicative Inverse Tests

UniquePseudoRandomNumbers_03_MultiplicativeInverseTests.sql

(<http://pastebin.com/7u2NzYtd>)



Also See

- Generate different random time in the given interval
(<https://stackoverflow.com/a/27826049/577765>)
- Generating a random, non-repeating sequence of all integers in .NET
(<https://stackoverflow.com/a/35103941/577765>)
- Khan Academy: Modular inverses
(<https://www.khanacademy.org/computing/computer-science/cryptography/modarithmetic/a/modular-inverses>)
- Algorithm in many languages: http://rosettacode.org/wiki/Modular_inverse
- Online Calculator: <http://planetcalc.com/3311/>
- Eric Lippert: A practical use of multiplicative inverses
(<https://ericlippert.com/2013/11/14/a-practical-use-of-multiplicative-inverses/>)
- generate seemingly random unique numeric ID in SQL Server
(<https://stackoverflow.com/q/26967215/577765>)



Hiding in Plain Sight



Company:

- <https://SqlQuantumLift.com/>



Blog:

- <https://SqlQuantumLeap.com/>



Articles:

- <https://www.SqlServerCentral.com/author/solomon-rutzky>
- <https://www.SqlServerCentral.com/stairways/stairway-to-sqlclr> (Stairway to SQLCLR)
- <https://www.simple-talk.com/author/solomon-rutzky/>



SQLsharp.com

- <https://SQLsharp.com/>



StackOverflow.com & DBA.StackExchange.com

- <https://StackExchange.com/users/281451/solomon-rutzky>



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